

ELF2  
Router/bridge

User's manual  
Software release 2.25



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ELF2 ROUTER/BRIDGE USER'S MANUAL  
RELEASE 1.11, MAY 2005

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**Attention! It is not recommended to use the multiplexer on physical lines without lightning protectors.**

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## 1. Introduction

ELF2-Rxx can be used through the primary E1 channels as IP router, bridge or firewall. The possible router modifications are listed in the Table 1.

Part number	Interfaces	Functions
ELF2-RV	Ethernet 10/100, V35 DTE/DCE	IP router, bridge, firewall
ELF2-RE	Ethernet 10/100, E1 framed/unframed	IP router, bridge, firewall
ELF2-REE	Ethernet 10/100, 2xE1 framed/unframed/ drop-insert	IP router, bridge, firewall

**Table 1. ELF2-RXX router modifications**

As distinct from competitive products, the ELF2 router has the following advantages:

- The second E1 port availability, which can be used for drop-insert schemes and daisy chain connections
- The extended capabilities of CAS signalization in timeslot 16
- The router is based on the Linux kernel, a well-proved system in telecom applications
- Modular software gives additional flexibility in many applications

The functional scheme of the router is presented in Figure 1 and Figure 2.

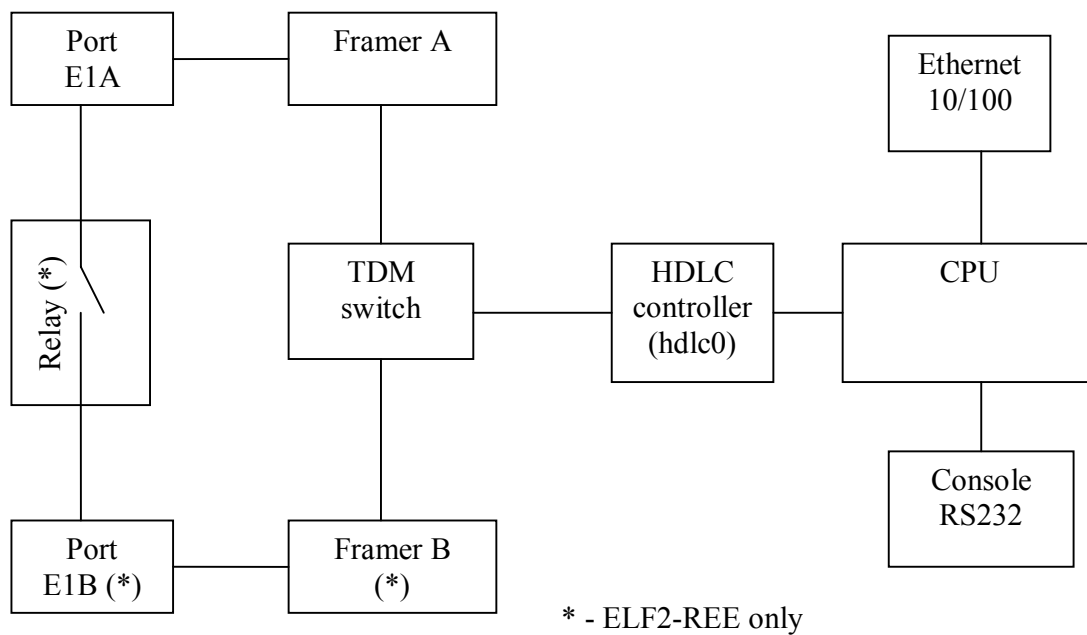
**In terminal E1 mode of ELF2-REE (-RE)** port E1A and Ethernet are used for data transmission. Port E1B is not used. The input signal of the E1A port sent into de-framer A, where it is processed according to ITU recommendations G.703 and G.704. The given (extracted) timeslots with data are sent to HDLC controller and then to the processor.

In the inverse direction, data is transmitted back to HDLC controller from the processor. Data from HDLC controller is pushed through TDM switch to the E1A framer, where E1 cycle structure is formed.

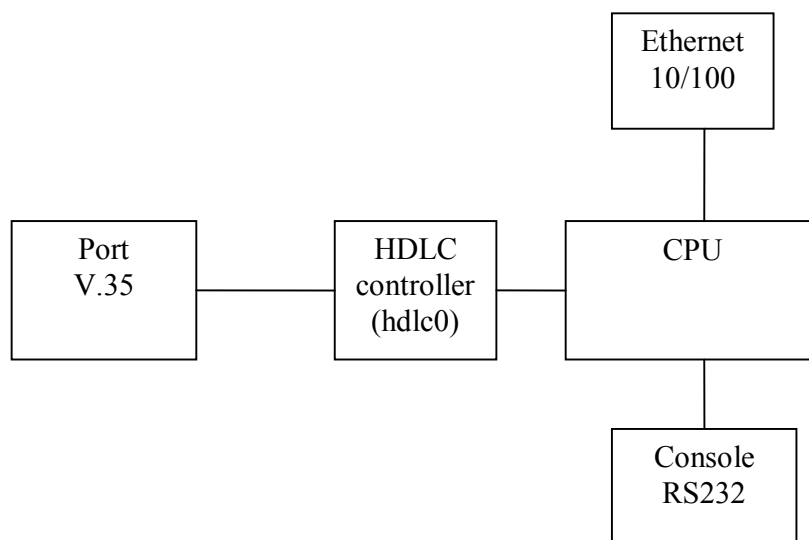
Port E1A can function in unframed or framed modes. In the first case when the data transmitted, the whole E1 stream at 2048 kilobits per second is used. Timeslots 0 and 16 are included. In the second case wanted (appropriate) timeslots can be chosen for the data transmission. The chosen timeslots form the united data channel with data rate  $N \times 64$  Kbit/s, where  $N=1..30$ . Timeslot 0 is used for G.704 synchronization.

**In the drop-insert mode of ELF2-REE** port Ethernet and port E1A are used for data transmission as before, however, port E1B is used for non-data timeslots routing. Framed E1 mode should be set for both E1 ports. Presence of the second E1B port enables connections like shown in the Figure 3. The router is connected between PBX and central office equipment.

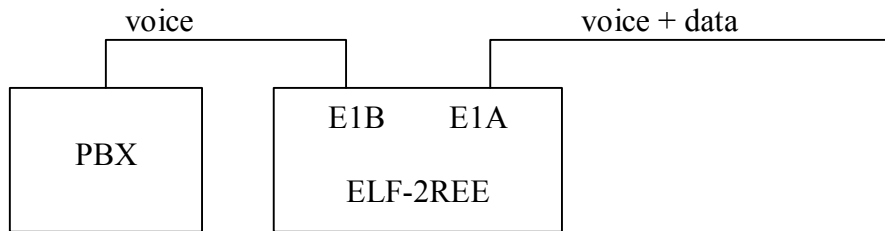




**Figure 1. ELF2-RE, -REE structure**



**Figure 2. ELF2-RV structure**



**Figure 3. Drop-insert mode connection**

In the output stream E1A non-data timeslots will be filled by corresponding timeslots from the input stream E1B. Data timeslots will be extracted by multiplexer from the input stream E1A. Non-data timeslots from the input stream E1A will be routed to the output stream E1B. E1A and E1B ports are not symmetrical, data is received and transmitted through E1A port only. Port E1B is used only for voice timeslots.

**Port V.35** in the ELF2-RV router can be set for DTE or DCE modes.

Bypass **Relay** is intended for direct switching E1A and E1B ports in case of power failure. If the relay is turned off, the E1A receiver is connected to the E1B transmitter, the E1B receiver is connected to the E1A transmitter. So, in the drop-insert mode E1 line will function even without electric power. Relay also can be used for E1 port isolation from line.

Router software is based on the Linux system and provides the following functions (package version 2.20):

WAN protocols:

- Synchronous PPP
- Cisco HDLC
- Frame Relay
- IP over PPP, CHDLC, FR
- WAN bridging (in the CHDLC mode)

Ethernet:

- Several IP addresses on the one interface
- Remote IP address changing
- IEEE 802.1Q access point (VLAN)
- 802.1Q transparent bridging
- Up to 4094 VLAN on the one interface

IP routing:

- Static routing: by IP destination, by TOS field, by IP filter labels
- RIPv1 (RFC1058)
- RIPv2 (RFC1723)
- RIP md5 authentication
- OSPF (RFC2328)
- BGP4 (RFC1771)

QOS support:

- Priority queues
- Traffic shaping
- Packets classification by protocols, port numbers, TOS and other features

Remote statistics (IP accounting):

- Traffic classification with help of IP filter
- Statistics output in the text form (rsh)
- Netflow protocol support (Cisco compatible)

Bridge:

- STP support (IEEE 802.1D)
- Local traffic filtering
- Transparent VLAN packets transmitting through WAN interfaces
- Transparent IP, IPX, NetBEUI packets transmitting through WAN interfaces
- Compatibility with Cisco bridges on WAN interfaces
- Bridge groups of interfaces support
- Concurrent routing and bridging

IP filter:

- Chains of rules
- Packet classification by IP addresses, protocols, TCP/UDP ports

NAT:

- Source and destination addresses translation
- Pre-routing and port-routing translation
- masquerading support

Other services:

- ping
- traceroute
- NTP client

Router management:

- Console RS232
- Telnet
- ftp server
- tftp server and client

Configuration storing:

- flash memory
- remote tftp server

Software upgrade:

- TFTP

## 2. Specifications

### 2.1. General

Parameter	Value
dimensions	140x110x35 mm
weight (without power source)	0.35 kg
power consumption	5 w
ambient temperature	от +5°C до +45°C
storage temperature	от -40°C до +70°C
humidity	80% or less
power voltage (on DC socket)	15V +/- 20%

### 2.2. E1a, E1b ports parameters

Parameter	Value
socket type	RJ45, 8 pins
line type	symmetrical twisted pair, 120 Ohm
impulse voltage	3 V +/- 10%
data rate	2048 kbit/s +/- 50 ppm
coding	AMI/HDB3
signal attenuation, (E1a)	-40 дБ
signal attenuation, (E1b)	-6 дБ
standarts	ITU G.703, G.704, G.706, G.732, G.823
impulse form	rec. G.703
jitter	rec. G.823
frame structure	rec. G.704

### 2.3. V.35 port parameters

Parameter	Value
socket type	26 pin DB type
mode	synchronous
data rate, kbit/s	Nx64
electrical parameters of signals 105-107, 109	rec. ITU V.28
electrical parameters of signals 103, 104, 113-115	rec. ITU V.35
coding	NRZ

### 2.4. Console port parameters (RS232)

Parameter	Value
mode	asynchronous, 8N1
data rate, kbit/s	38400
flow control	no
electrical parameters of signals	rec. ITU V.28

### 2.5. Ethernet port parameters

Parameter	Value
socket type	RJ45, 8 pins
line type	STP
data rate, Mbit/s	10/100
standarts	IEEE 802.3
Modes of operation	Autonegotiation

### 3. Installation of the router

#### 3.1. Front Panel Controls, Connectors, and Indicators of ELF2-REE, ELF2-RE

There are following controls on the front panel:

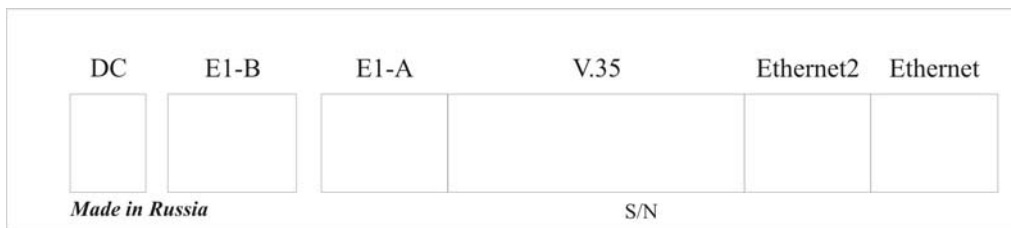
- Reset button
- Power led
- Ethernet 100 Mbit led
- Ethernet2 link led\*
- Ethernet link led
- E1 led, port a (E1-a)
- E1 led, port b (E1-b) \*\*
- E3 led \*
- Console socket RJ-11



**Figure 4. The front panel of ELF2-REE (-RE)**

There are following sockets on rear panel:

- Twisted pair Ethernet socket RJ-45
- Twisted pair Ethernet socket RJ-45, channel 2 \*
- Port V.35 socket (26-contacts, DB type) \*
- E1A socket RJ-45
- E1B socket RJ-45 \*\*
- DC input socket



**Figure 5. The rear panel of ELF2-REE (-RE)**

\* is not used for this router modification, plugs are installed

\*\* only for ELF2-REE

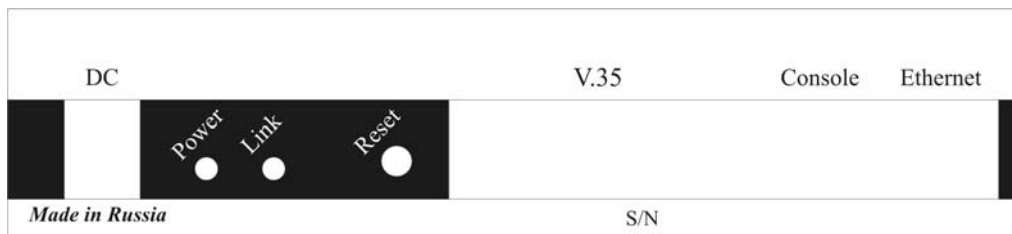
### 3.2. Front Panel Controls, Connectors, and Indicators of ELF2-RV



**Figure 6. The front panel of ELF2-RV**

There are following sockets on the rear panel of ELF2-RV:

- Twisted pair Ethernet socket RJ-45
- Console socket RJ-11
- Port V.35 socket (26-contacts, DB type)
- Reset button
- Ethernet link led
- Power led
- DC input socket



**Figure 7. The rear panel of ELF2-RV**

### 3.3. Sockets description

Contact	Net
1	TX+
2	TX-
3	RX+
4	
5	
6	RX-
7	
8	

**Table 2. Ethernet socket**

Contact	Net
1	RX+
2	RX-
3	
4	TX+
5	TX+
6	
7	GND
8	GND

**Table 3. Socket E1A**

Contact	Net
1	RX+
2	RX-
3	
4	TX+
5	TX+
6	
7	GND
8	GND

**Table 4. Socket E1B**

Contact	Net	Direction
1	GND	
2		
3		
4	RTS	output
5	CTS	input
6	DTR	output
7	GND	
8	CD	input
9	GND	
10	RxCa	input
11	RxCb	input
12	TxCa	input
13	TxCb	input
14	RxDb	input
15	RxDa	input
16	GND	
17		
18		
19	TxDa	output
20	TxDb	output
21		
22		
23		
24		
25		
26		

**Table 5. Socket V.35 (DTE mode)**

Note: IC-V35-DTE cable should be used in DTE mode



Contact	Net	Direction
1	GND	
2		
3		
4	CTS	output
5	RTS	input
6	CD	output
7	GND	
8	DTR	input
9	GND	
10		
11		
12	TxCa	input
13	TxCb	input
14	TxDb	input
15	TxDa	input
16	GND	
17		
18		
19	RxDa	output
20	RxDb	output
21	RxCa	output
22	RxCb	output
23	TxCa	output
24	TxCb	output
25		
26		

**Table 6. Socket V.35 (DCE mode)**

Note: IC-V35-DCE cable should be used in DCE mode

Contact	Net	Direction
1	RXD	input
2	TXD	output
3	GND	
4	GND	
5		
6		

**Table 7. Console socket**

## 4. Physical ports configuring

### 4.1. Console attaching

The console port is connected to the serial port of PC by adapter cable RJ-11 ↔ DB-9. Router is controlled by terminal program with parameters: 38400, 8b, 1s, np, flow control=off (use Teraterm, for example).

### 4.2. The main configuration menu

To configure parameters of physical ports (E1a, E1b, V35) it is necessary to start **mcfg** utility.

Type in the command string:

```
# mcfg [ENTER]
```

The router is configured by modification of parameters in hierarchical menus. After configuration completing, settings can be saved to file. Physical ports configuration is stored in the file /etc/elf/mcfg30.cfg.

Attention! To restore the configuration after rebooting, it is necessary to write /etc directory to the flash memory (**writeflash** command).

Screen is divided into two parts.

There is the following information in the upper screen part:

- Software release number
- Firmware release number
- The main configuration settings and line status

The following menu is resided in the lower screen part (Figure 8).

```

ELF2-REEV monitor, v1.13 08/04/2005, Updates: http://parabel.inc.ru/

Firmware: ELF2-REEV (2*E1, V.35){0x0}, Revision: 0x2
E1/A is LongHaul, E1/B is ShortHaul, Drop-Insert=Off, Swap=Off, DTE=Off
E1/A Cfg: Framing=On , MultiFraming=On , Line code=HDB3, Clock=Internal
E1/A status: LOS=On , LOF=On , LOM=On , LOC=Off, RAIS=Off, FrErr=0/0
E1/B status: LOS=On , LOF=On , LOM=On , LOC=Off, RAIS=Off, FrErr=0/0
V35 status: DTR(CD)=Off, RTS(CTS)=Off
                1 3 5 7 9 1 3 5 7 9 1 3 5 7 9 1
Timeslots E1/A: #####.#####....

1. Configuration >>
3. Test >>
9. Reset
    
```

**Figure 8. The main menu of the mcfg program**

To choose a submenu, press keys 1-9.

To abandon submenu, press key 0.

Other keys are ignored.

### 4.3. General settings

The given settings are related to the ELF2-REE router modification.

**Configuration/Common/Relay** – turn on or turn off the bypass relay. When turned off, the output E1a signal is connected to the input E1b signal, and the input E1a signal is connected to the output E1b signal. When turned on, E1a and E1b signals are connected to the ports of the router.

**Configuration/Common/Drop-insert** – turn on or turn off the drop-insert mode. If the drop-insert mode is off, the router works as interface converter between ports E1a and Ethernet, port E1b is not used. If drop-insert mode is on, data stream is received from Ethernet port and transmitted through the E1a port. Data timeslots are defined in the E1a port submenu. Non-data timeslots from the E1a port are routed to the E1b port.

**Configuration/Common/Swap A/B** – swap E1a and E1b sockets. In the state mode “On” ports E1a and E1b are exchanged, that is equivalent to cable swapping in E1a and E1b sockets. In this case data transmission goes through port E1b.

### 4.4. E1a port configuration

The following settings are related to the ELF2-RE and ELF2-REE router modifications.

**Configuration/E1/Framing** – turn on framed mode of the E1a port. In the framed mode bit stream is formatted according to the recommendation ITU G.704. Data is encapsulated to the defined E1 timeslots with data rate  $N \times 64$  kbit/s (N is number of used timeslots). Timeslot 0 is used for synchronization anyway.

In the unframed mode data is encapsulated to the unformatted G.703 stream with the fixed data rate of 2048 kbit/s.

**Configuration/E1/MultiFraming** – turn on or turn off CAS multiframe in timeslot 16. The multiframe generation is used only for compatibility with some telephone equipment. This mode doesn't impact on the data transmission capabilities of the router.

**Configuration/E1/Line code** – line code settings (AMI or HDB3).

**Configuration/E1/Clock source** – line synchronization setting. **Line** – synchronize with received E1a signal (slave). **Internal** – synchronize with internal clock source (master).

**Configuration/E1/Timeslots** – define timeslots used for data transmission (data timeslots are marked with # symbol).

**Configuration/E1/ts16 ABCD** – hex digit 0..f, which specifies ABCD bits in CAS multiframe. ABCD bits, defined here, are inserted in the timeslot 16 if it is not used for data transmission.

**Configuration/E1/CRC4** – turn on or turn off CRC4 generation in the transmit direction

### 4.5. E1b port configuration

The following settings are related to the ELF2-REE router modification.

E1b port is used only in drop-insert mode. There are no special configuration options for this port. While enabled, E1b works in the framed mode and synchronized with line (slave). Line coding (AMI/HDB3) and timeslots settings are the same for both port E1b and port E1a.

#### 4.6. V.35 port configuration

The following settings apply to the ELF2-RV router modification.

**Configuration/V35/DTE** – turn on or turn off DTE mode of the V.35 port. In DTE mode data synchronization signals (TxC, RxC) are inputs and they are formed by external equipment. DTE mode can be used for connecting modem or multiplexer to V.35 port. If DTE mode is turned off, synchronization signals TxC and RxC are outputs and they are formed by the router.

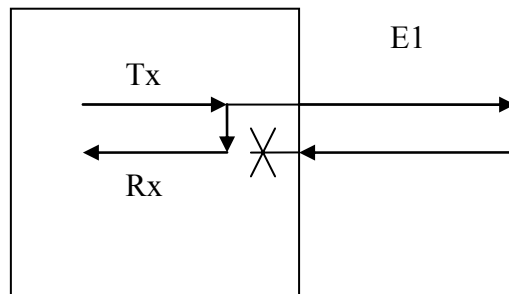
**Configuration/V35/Inverse clock** – inverse data synchronization signal RxC (DCE mode only). This option is used for attaching non-standard equipment. Usually this option is off.

**Configuration/V35/Baud** – port clock rate in DCE mode (bits/s).

#### 4.7. Testing modes E1

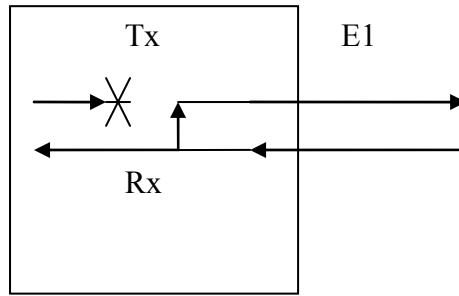
The following settings are related to the ELF2-RE and ELF2-REE router modifications.

**Test/E1/Loop** – turn on internal loopback on the corresponding E1 port (Figure 9).



**Figure 9. Loop mode**

**Test/E1/Rloop** – turn on remote loopback on the corresponding E1 port (Figure 10).



**Figure 10. Rloop mode**

**Test/E1/TAOS** – send all ones (alarm signal) to E1 port

**Test/E1/Freq** – measure and print E1 carrier frequency relative to internal oscillator

## 5. Monitoring the router ports

### 5.1. Monitoring E1 ports

Status of E1 ports is presented in the **E1 status** string in the screen head.  
 Status fields legend is presented in the Table 8.

Field	Meaning	Values	Comment
LOS	Loss Of Signal	On	No E1 signal carrier
		Off	E1 signal present, no alarm
LOF	Loss Of Frame	On	No G.704 frame detected
		Off	G.704 frame present
LOM	Loss Of Multiframe	On	CAS multiframe absent
		Off	CAS multiframe present
LOC	Loss Of CRC4	On	CRC4 frame absent
		Off	CRC4 frame present
FrErr	Frame Errors	XX/YYYY	XX – 8 bit counter of frame errors YYYY – 16 bit counter of CRC4 errors

**Table 8. E1 status description**

Notes:

1. LOF, LOM, LOC are not errors for the unframed mode
2. To refresh the status Space Bar should be pressed on a keyboard
3. To reset error counters Test/E1\_A/Freq menu of the corresponding E1 port should be chosen

### 5.2. Monitoring V.35 port

V.35 port status is presented in the **V.35 status** string in the screen head, for example:  
 V35 status: CTS:down CD:down RTS:up DTR:up

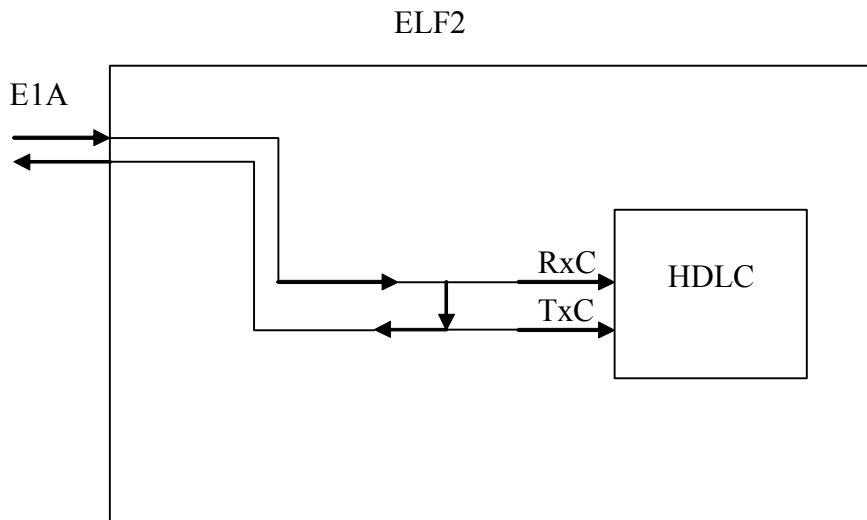
## 6. Functional description

### 6.1. Terminal E1 mode

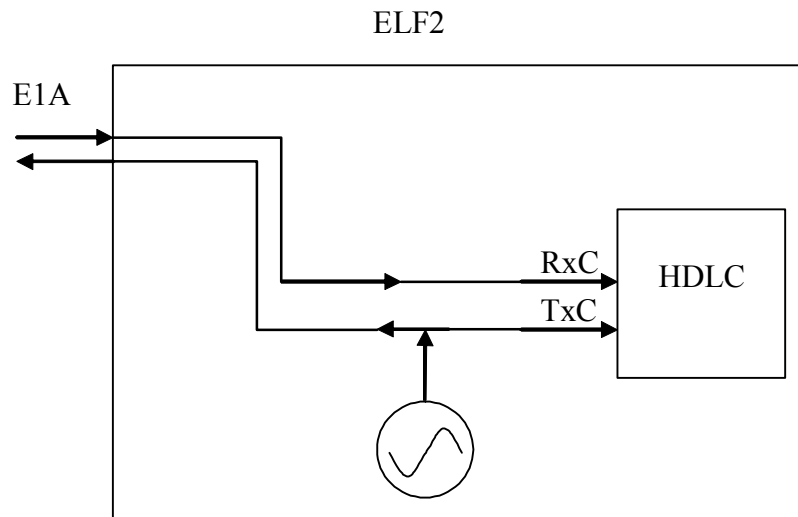
If **Configuration/Common/Drop-insert** is off, the router works in the terminal E1 mode. In this mode data is encapsulated to E1a stream. Data stream in E1a port is considered as a synchronous bit stream. E1b port is not used.

In the terminal mode E1a port can be set in the unframed mode (**Configuration/E1/Framing: off**) with the data rate of 2048 kbit/s. In the framed mode (**Configuration/E1/Framing: on**) data rate is  $N \times 64$  kbit/s, where  $N$  – number of data timeslots.

In the terminal E1 mode, router is E1 equipment with internal synchronization (E1 master) or line synchronization (E1 slave).



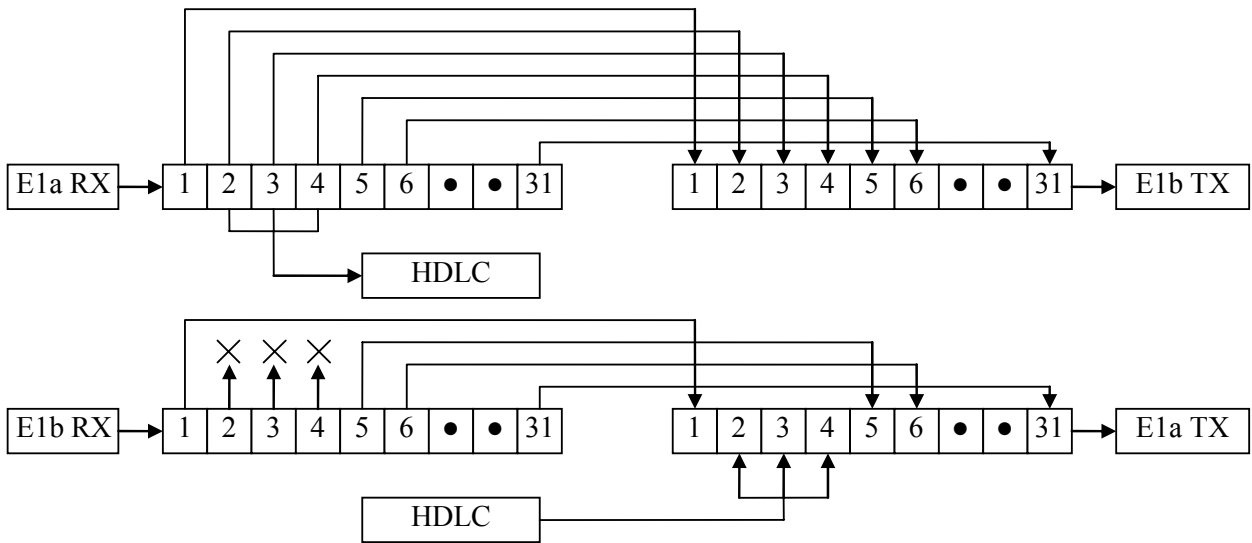
**Figure 11. E1 slave synchronization**



**Figure 12. E1 master synchronization**

## 6.2. Drop-insert mode

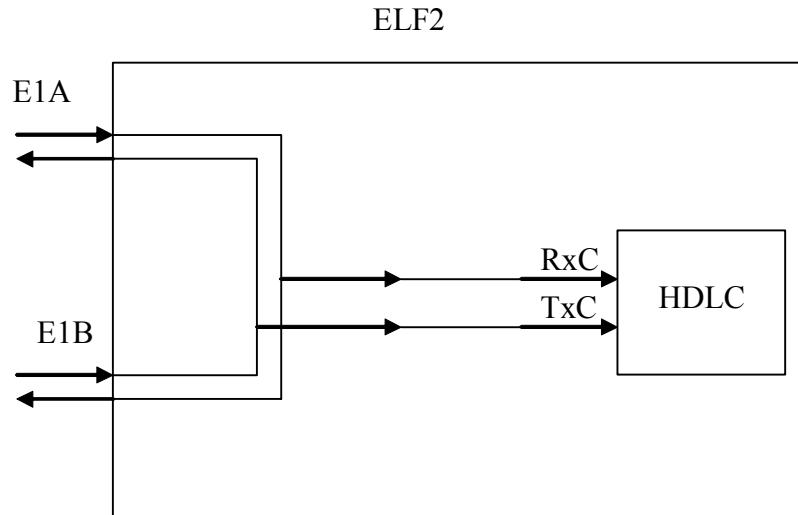
If **Configuration/Common/Drop-insert** is on, the router works in drop-insert mode. In this case both E1 ports are used. Timeslots switching scheme is shown in the Figure 13.



**Figure 13. Drop-insert switching**

E1a and E1b ports are set in the drop-insert mode. Timeslots 2,3,4 are used for data transmission as shown in this example. In the «E1a -> E1b» direction E1 stream passes without changes. Data timeslots are extracted from E1 stream and pushed to the HDLC controller. In the «E1b -> E1a» direction timeslots 2,3,4, coming from E1b port are ignored. Instead of them the router inserts HDLC data. Other ts let be passed through without changes.

Synchronization scheme in the drop-insert mode is depicted in Figure 14.



**Figure 14. Drop-insert mode**



### 6.3. CRC4 handling

When receiving, CRC4 is checked in both E1a and E1b streams, no matter what port mode is. The result of CRC4 comparison is shown in the port status field (LOC). Invalid CRC4 in the input E1 stream doesn't affect the frame synchronization.

When transmitting, CRC4 is calculated for E1a port if corresponding mode is set (**Configuration/E1/CRC4: on**). As E1b output stream is equivalent to the input E1a stream, port CRC4 is not calculated for the E1b port. For this reason CRC4 on E1b output is calculated with the equipment, attached to the E1a input.

### 6.4. CAS signaling

The router is able to form CAS super-frame in timeslot 16 with fixed ABCD bits. CAS signalization is used by some telephone protocols, like R2. For correct work of telephone switches and PBX, attached to the common E1 channel with router, data timeslots must be accompanied by the neutral state code in timeslot 16. The neutral state code should correspond to the given telephone protocol. To turn on CAS super-frame, **Configuration/E1/MultiFraming** menu should be set into "on". ABCD bits code is defined in the **Configuration/E1/ts16 ABCD** menu.

In the interface converter mode ABCD bits are formed in timeslot 16 for channels 1-15, 17-31. In the drop-insert mode ABCD bits are formed only for data channels. For other channels ABCD bits are passed through without changes, i.e. they are formed by equipment, attached to the E1b port.

Anyway CAS signalization is formed with the router only if timeslot 16 is not used for data transmission. Otherwise CAS super-frame and ABCD bits will be absent in E1 framing.

CAS super-frame and ABCD bits are not used for receiving. In the drop-insert mode CAS signaling is passed from the E1a port to E1b port transparently.

If router is set to the drop-insert mode and telephone equipment uses common channel signaling, CAS super-frame must be turned off (**Configuration/E1/MultiFraming:off**).

## 7. The router software

### 7.1. Introduction

Router software is based on the Linux kernel (version 2.4.22) and memory file system (RAMFS). Router is configured by several ways – console, telnet or ftp. Configuration is written in the set of text files resided in the file system. After configuration user can save settings in the flash memory.

### 7.2. Linux system features on the ELF platform

The root file system of the router is RAM disk. The initial RAM disk image is unpacked from flash memory while system is starting. After unpacking and system starting, configuration of Linux is restored from text files resided in the /etc directory. The first command file, interpreted by system is /etc/rc.sh, which contains main starting parameters.

When configuration is stored in flash memory, the following operations are executed:

1. Files from /etc directory are packed to .tar archive
2. Archive is compressed by gzip utility
3. The obtained compressed file is written to the flash memory by /usr/sbin/flash utility

To simplify configuration saving, **writelf** script can be used. It executes operations 1-3 automatically. Restoring of the configuration is made by reverse order.

Memory size which is available for configuration data is restricted by the whole flash memory size (4 Mbytes) and by memory used for Linux image (kernel and ram disk).

The /usr/sbin/flash utility has the following parameters:

**flash [r|w] filename**

where

**r** – reading option, configuration data is read from flash memory to the file called **filename**;

**w** – writing option, configuration data from the file **filename** is written to the flash memory

On system starting and for restoring configuration, **flash** utility has special mode. In this mode flash utility can be started instead of init process. For this reason it is necessary to put **init=/usr/sbin/flash** substring into the command string of Linux system. If this substring is absent, default configuration is loaded.

**Attention!** While upgrading router firmware, current configuration can be lost. To save configuration, it should be read by **flash** utility to the temporary file and send this file to the external TFTP server. To edit configuration files **joe** text editor can be used in console or telnet session.

### 7.3. Command string

Command string is defined in the boot monitor menu. Command string passes start parameters to the Linux kernel. Command string must have the following format:

**root=/dev/ram0 rw ramdisk\_size=6000 init=/usr/sbin/flash**

where:

**root** parameter defines root file system;

**ramdisk\_size** parameter defines size of file system image (Kbytes);

**init** parameter gives init process name;

### 7.4. Communication interfaces

To see interface list, **ifconfig** command should be typed without parameters.

The following interfaces are present in the system:

eth0 – corresponds to Ethernet 10/100

hdlc0 – corresponds to E1A port or V.35 (for ELF2-RV).

Driver of HDLC interface is developed as module and resided in the file /lib/modules/2.4.22/m860hdlc.o.

## 7.5. Boot loader

After switching on, boot loader takes device control. By default, boot loader starts router/bridge software. Boot process can be interrupted by user – just press any key in the console window. You will see boot loader command prompt. In this mode some parameters of the boot loader can be configured.

Boot loader has the following functions:

- Router flash memory programming
- Memory tests and dump
- Ethernet tests (ARP, PING)

Parameters of the boot loader are structured in the menu system (press <h>, <Enter> to list current menu). Parameters of the boot loader can be saved in the flash memory.

### 7.5.1. Boot loader console

Attach console cable to PC serial port and start terminal program with parameters: baud 38400, 8 bit, no parity, flow control = off.

### 7.5.2. Boot loader parameters

In the **opt** menu, some parameters of the boot loader can be configured. The main parameters are listed:

**myip** - boot loader IP address

**servip** - TFTP server IP address

**gwip** - B gateway IP address

**mask** - network mask

**file** - image file name

**loadptr** – memory address for image file loading, should be 0x200000

**jumpstr** – address for Linux kernel starting, should be 0x200000

**bootstr** – Linux command string, see 7.3.

**list** – print values of boot loader parameters

**flags** – go to flags menu

The flags must be set to following values:

verbose mode	off
standalone tftp server	on
enable auto load after startup	on
enable auto jump after startup	on
enable auto fflash after startup	off
copy vxstr to ram	off
watchdog timer	off

**update** – save parameters in the flash memory

### 7.5.3. Boot loader service commands

**pings** – go to ICMP echo server mode. ELF2 can be pinged from other network station.

**bootp** – execute BOOTP request

**arp** – resolve server IP address (send ARP request)

**mdump** – dump memory region

**mfill** – fill memory region

**mtest** – testing memory region

**fflash** – flash memory programming (file, myip, servip, mask, gwip must be configured first).

Other commands are intended for factory testing.

#### 7.5.4. Upgrading router firmware

To write the new software release, should be done the following steps:

- Start TFTP server program on PC and enable reading access to some folder in the PC filesystem.
- Copy to this folder image.bin file with router software image
- Attach console and Ethernet cables to router
- Start terminal program on PC and set com port parameters: 34800, 8 bit, 1 stop, no parity.
- Restart router (**reboot** command).
- Stop boot process (press any key in the terminal). After that router is in the boot loader mode.
- If needed, change boot loader IP address and net mask (opt menu of boot loader).
- Programming starts with **fflash** command:  
**boot> fflash<CR>**

## 8. Router delivery

Router is shipped with the following accessories:

- Router – 1
- Console cable (RJ11-DB9) – 1
- CD disk with documentation – 1

The following accessories can be shipped separately:

- Power source AC 220V
- Power source DC 36..72B
- V.35 cable IC-V35-DTE
- V.35 cable IC-V35-DCE

## 9. Packaging

Router is packaged to a carton box with dimensions 26x21x6.5 cm.

## Appendix A. Linux configuration handbook

This handbook presents commands description and configuration examples of the ELF2 router system.

## A.1. Version of the Linux package

Kernel and package versions are listed in the console dump while router is starting. The example of console dump is shown below. Software versions are in bold type.

```
Motorola PPC860 boot monitor
Version 1.81, Jun 29 2004
CPU 50 MHz, memory 32 Mbytes
Press any key to interrupt boot sequence...
1
Copying 3159844 bytes from flash

Linux package found at 200000
Kernel size 785k (compressed)
Ramdisk size 2297k (compressed)
Decompressing kernel...ok
Linux version 2.4.22 (root@L6-1-521-1) (gcc version 3.2.2 20030217 (Yellow Dog L
inux 3.0 3.2.2-2a_1)) #105 Fri Aug 13 17:08:19 NOVST 2004
On node 0 totalpages: 8192
zone(0): 8192 pages.
zone(1): 0 pages.
zone(2): 0 pages.
Kernel command line: root=/dev/ram rw ramdisk_size=7000 init=/usr/sbin/flash
Decrementer Frequency = 184320000/60
Calibrating delay loop... 48.84 BogoMIPS
Memory: 28160k available (1388k kernel code, 440k data, 84k init, 0k highmem)
Dentry cache hash table entries: 4096 (order: 3, 32768 bytes)
Inode cache hash table entries: 2048 (order: 2, 16384 bytes)
Mount cache hash table entries: 512 (order: 0, 4096 bytes)
Buffer cache hash table entries: 1024 (order: 0, 4096 bytes)
Page-cache hash table entries: 8192 (order: 3, 32768 bytes)
POSIX conformance testing by UNIFIX
Linux NET4.0 for Linux 2.4
Based upon Swansea University Computer Society NET3.039
Initializing RT netlink socket
Starting kswapd
CPM UART driver version 0.04
ttyS0 at 0x0280 is on SMC1 using BRG1
pty: 256 Unix98 ptys configured
Generic RTC Driver v1.07
DLCI driver v0.35, 4 Jan 1997, mike.mclagan@linux.org.
eth0: FEC ENET Version 0.2, FEC irq 9, MII irq 10, addr ce:3d:fa:01:00:1b
RAMDISK driver initialized: 16 RAM disks of 7000K size 1024 blocksize
loop: loaded (max 8 devices)
PPP generic driver version 2.4.2
PPP Deflate Compression module registered
Cronyx Ltd, Synchronous PPP and CISCO HDLC (c) 1994
Linux port (c) 1998 Building Number Three Ltd & Jan "Yenya" Kasprzak.
HDLC support module revision 1.14
NET4: Linux TCP/IP 1.0 for NET4.0
IP Protocols: ICMP, UDP, TCP, IGMP
IP: routing cache hash table of 512 buckets, 4Kbytes
```

TCP: Hash tables configured (established 2048 bind 4096)  
IPv4 over IPv4 tunneling driver  
ip\_contrack version 2.1 (256 buckets, 2048 max) - 292 bytes per contrack  
ip\_tables: (C) 2000-2002 Netfilter core team  
NET4: Unix domain sockets 1.0/SMP for Linux NET4.0.  
NET4: Ethernet Bridge 008 for NET4.0  
X.25 for Linux. Version 0.2 for Linux 2.1.15  
NET4: LAPB for Linux. Version 0.01 for NET4.0  
802.1Q VLAN Support v1.8 Ben Greear <greearb@candelatech.com>  
All bugs added by David S. Miller <davem@redhat.com>  
RAMDISK: Compressed image found at block 0  
Freeing initrd memory: 2297k freed  
VFS: Mounted root (ext2 filesystem).  
Freeing unused kernel memory: 84k init  
Reading flash ... 30248 config data read  
init started: BusyBox v0.60.5 (2004.03.03-19:25+0000) multi-call  
\*\*\*\*\*

### **Elf linux image release 2.20**

13/08/04

\*\*\*\*\*

/etc/rc.sh: configuring loopback interface  
/etc/rc.sh: configuring ethernet interface  
/etc/rc.sh: loading firmware  
/etc/rc.sh: loading spi driver  
Using /lib/modules/2.4.22/spi.o  
/etc/rc.sh: loading hdlc driver  
Using /lib/modules/2.4.22/m860hdlc.o  
/etc/rc.sh: configuring E1 multiplexor  
/etc/rc.sh: configuring hdlc stack  
/etc/rc.sh: configuring hdlc interface

BusyBox v0.60.5 (2004.03.04-14:03+0000) Built-in shell (ash)  
Enter 'help' for a list of built-in commands.

#

Kernel version is shown in /proc/version file also (use command 'cat /proc/version').  
Package version is shown in the /etc/rc.sh file.

## **A.2. Linux command line**

After starting the system, user can configure the router by command line. Command can be entered in the console or be done remotely with help of telnet protocol. For navigating in the command string, cursor keys ← → can be used, and Delete, Backspace keys for characters deletion. History of commands can be invoked by cursor keys ↑↓. To accelerate typing Tab key can be used for guessing commands.

Most of commands have embedded help, it can be launched with **--help** switch, for example,

**ls -- help**

will print **ls** command rules.



### A.3. Command interpreter (shell)

One of A shell derivatives is used as router command interpreter. In particular, shell enables to develop command scripts, which can be used as new commands. The shell command language includes operators of conditions, cycle, branch and so on. Shell is described in [3]. The example of shell script is /etc/rc.sh file, used for system initialization. Scripts can be edited by **joe** program. It is recommended to save new scripts in the /etc directory, because it can be saved in the flash memory.

### A.4. joe text editor

To edit text files and command scripts joe editor can be used.

Enter in the command line:

**joe <file\_name>**

In the editor screen type **^K H** to call help window (symbol ^ corresponds **Ctrl** key).

#### Text navigation

←↑→↓ - move cursor on the screen

**^K U** – jump to file beginning

**^K V** - jump to file end

#### Exit from editor

**^C** – exit without file saving

**^K X** - exit with file saving

#### Search text

**^K F** – search text fragment

**^L** – search next

#### Working with blocks

**^K B** – mark block start

**^K K** – mark block end

**^K M** – move block

**^K C** – copy block

**^K W** – write block to the file

**^K Y** – delete block

### A.5. Password for remote access (passwd)

The password for remote access can be changed by **passwd** command. By default, user name/password is root/root. If password is lost, passwd command can be started in the console. Access to console is not restricted. All information about passwords is encrypted and stored in the file /etc/passwd.

### A.6. File system navigation (pwd, ls, cd)

To navigate file system the following commands can be used:

**pwd** – print the current directory name

**ls** – print current directory file list

**cd** – change current directory

The main directories are:

/ - root

/bin, /usr/sbin, /usr/bin – utilities

/etc – configuration files and scripts

/lib – shared libraries

/dev – special device files, used by drivers

/proc – text files with system information

## A.7. Collection of system information (procf)

Virtual file system **procf** contains information about current router state. Most of information is presented in text form and can be listed by **cat** or **more** commands.

/proc/cmdline – router boot string, passed from boot monitor  
/proc/cpuinfo – CPU information  
/proc/kmsg – kernel messages  
/proc/meminfo – memory usage information  
/proc/modules – list of loaded modules  
/proc/loadavg – CPU usage during last 1, 5 and 15 minutes  
/proc/uptime – the time since last restart and idle processor seconds

## A.8. Starting and deleting processes (ps, kill)

To print current process list, **ps** command can be used. Each process has name and **PID** - unique identifier. The process can be stopped by command **kill PID** or **killall PROCNAME** by name. With the usage of kill command some background services can be stopped – for example, syslogd or routed. Scripts, created by user, can be started as processes. To do this, add & symbol at the end of command line, when starting script.

## A.9. Remote access to system (telnet, ftp, tftp)

For remoting router configuration some network protocols can be used. By default, router has telnet and ftp servers started. To upload or download configuration tftp client can be used also. ftp and telnet sessions are initiated by remote hosts (clients). tftp session is initiated in the router side. ftp and telnet access is protected by password. Configuration of the ftp and telnet services is defined in the **/etc/xinetd.d** directory.

### A.9.1. telnet

**/etc/xinetd.d/telnet** - configuration file  
**/usr/sbin/in.telnetd** – telnet server executable file

To disable the service, the following parameter is set into the configuration file:

**disable = yes**

The changes in the configuration file take effect after rebooting router or restarting **xinetd**.

### A.9.2. ftp

**/etc/xinetd.d/ftpd** – configuration file  
**/usr/sbin/in.ftpd** – ftp server executable file

To disable the service, the following parameter is set into the configuration file:

**disable = yes**

The changes in the configuration file take effect after rebooting router or restarting **xinetd**.

### A.9.3. tftp

**tftp** command has the following parameters:

**tftp [OPTION] HOST**

where **HOST** – ip address of tftp server, which will receive file.

Options is following:

**-g** - download file from the remote server

**-p** – upload file to the remote server

**-l FILE** - local file name

**-r FILE** – remote file name

Note: before starting tftp command, start tftp server on the PC host

### A.10. Software restart (reboot)

To restart the router without hardware reset, **reboot** command is used.  
Note that configuration is not saved to the flash memory automatically.

### A.11. Changing system time (date и rdate)

To see current system time, **date** command is used without parameters. Time setup is made by **date** command with **-s** switch:

**date -s MMDDhhmmYYYY**

where

MM – the month (digit)

DD – date

hh – hour

mm – minutes

YYYY – year

For example,

**date -s 081815352004**

will set time to August 18 of 2004, time 15:35.

After rebooting the system time is not restored. For this reason, it is more suitable to use **rdate** command for remote time request from NTP server.

**rdate [-s] HOST**

where,

HOST – ip address of remote NTP server

-s – set time (without -s switch, just print time)

### A.12. System messages service (syslogd)

**syslogd** command starts system messages service. By default, messages are printed to the router console and are not archived. **syslogd** service can redirect messages to the **/var/log/messages** file or to the remote server with syslogd service. In the first case file must be periodically cleared to escape router memory overflow.

Options:

**-O FILE** – use alternative file for messages

**-m NUM** – time stamp interval in the messages file (minutes)

**-R HOST[:PORT]** - redirect messages to the remote host with syslogd service (use **-r** switch to enable remote messages accepting).

Example:

To redirect messages to host 192.168.1.1 the given below command should be executed:

**syslogd -R 192.168.1.1**

### A.13. Restoring the default router config (clearflash)

Script **clearflash** erases flash memory with router configuration (/etc directory content). After router reboot, system will restore default configuration.

### A.14. Saving current configuration to the remote server (backup)

**backup** command send current /etc directory content to the remote host with tftp service (tftp server for Windows is enclosed on CD).

Usage:

**backup <HOSTIP>**

where

**HOSTIP** – IP address of the remote host

Note: server must be started with write enable switch.

#### A.15. Saving current configuration to the flash memory (writeflash)

**writeflash** command saves current /etc directory content to the flash memory. After rebooting configuration will be automatically restored.

Usage:

**writeflash**

#### A.16. WAN interfaces configuration (sethdlc)

WAN interfaces have some special features. The connection type is point to point. Interface configuration consist of three parts – physical layer configuration (timeslots, bit rate, etc.), channel layer configuration (protocol and parameters) and IP layer configuration (address, routes). Physical layer configuration is done with help of **mcfg** utility and it has been decryped earlier. Channel layer is configured with **sethdlc** command.

**sethdlc [interface] [protocol]**

where

**interface** – interface name, hdlc0 or hdlc1

**protocol** – channel layer protocol, can have the following values:

**hdlc** – IP packets are encapsulated to hdlc packets without headers (raw hdlc)

**cisco [interval val] [timeout val] [ether]** – IP packets encapsulated to Cisco HDLC

**fr** – frame-relay protocol

**ppp** – synchronous PPP, without authentication

Example:

**sethdlc hdlc0 cisco ether**

Parameters of **Cisco HDLC** protocol:

**interval** – keepalive packets period (seconds), default is 10

**timeout** – timeout for keepalive acknowledge (seconds)

**ether** – set interface to bridge mode, compatible with Cisco bridge protocol

#### A.17. Configuring IP interfaces (ifconfig)

Assigning and removing IP addresses on the data transmission interfaces is made with **ifconfig** command.

**ifconfig** without parameters prints the interfaces list with IP addresses, net masks and some other parameters. It prints interface statistics also.

For address assignment the following syntax should be used:

**ifconfig <interface> [address] [options]**

where,

**interface** – interface name (eth0, hdlc1 и т.д.)

**address** – interface IP address (for example, 100.0.0.1)

Options:

**[netmask <address>]** – set IP mask

**[broadcast <address>]** – set broadcast address

**[pointopoint <address>]** – set peer address for point to point connections

**[up | down]** – turn on/turn off interface

**Example:**

ifconfig eth0 192.168.1.1 netmask 255.255.255.0

Detailed information about interface configuration is presented in [1].

#### A.18. Interface statistics (ifshow, ifclear)

Interface statistics consists of transmitted and received packets counters, counters of fixed errors. For Ethernet interface statistics can be displayed with **ifconfig eth0** command.

More detailed statistics for hdlc interfaces is presented by script:

**ifshow <ifname>**

where **ifname** – hdlc0 or hdlc1.

To clear statistics counters use script:

**ifclear <ifname>**

#### A.19. VLAN interface configuration (vconfig)

**vconfig** command is used for configuring vlan (IEEE802.1Q) interfaces. Virtual interfaces presently are supported only for Ethernet **eth0**.

Usage:

**add <ifname> <vlan\_id>** - add virtual interface with **vlan\_id** to physical interface **ifname** (**eth0** only). The virtual interface name can be seen as **eth0.vlan\_id**, where **vlan\_id** – decimal number 0..4095.

**rem <vlan\_name>** - remove virtual interface with **vlan\_name**

Example:

```
vconfig add eth0 45
```

```
ifconfig eth0.45 192.168.45.1 netmask 255.255.255.0
```

#### A.20. Bridge control (brctl)

**brctl** command is used to add or remove bridge to system, bridge interfaces assignment and bridge monitoring. The router interfaces, included to bridge, are combined to bridge group. Interfaces in the bridge group are not available for routing directly. Data transmission between bridged interfaces is going with bridge protocols. Routing can be used between bridge group and other interfaces, not included to this group. Bridge group acts as virtual interface and can have own IP address and mask.

Detailed information about bridge and STP protocol is presented in [2].

Usage:

**brctl <command> [parameters]**

The commands are following:

**addbr <brname>** – add new bridge to system with **brname**. The name can be arbitrary, for example, **br0** or **br1**. This name can be used for IP assignment with **ifconfig** command.

**delbr <brname>** - remove bridge **brname**

**addif <brname> <ifname>** - add physical interface **ifname** to bridge group **brname**.

**delif <brname> <ifname>** - remove physical interface **ifname** from bridge group **brname**.

**stp <on/off>** - turn (**on**) / turn (**off**) Spanning Tree protocol (STP) support. STP avoids loops in the net topology and chooses the best routes.

**show** – lists known bridges to console

**showmacs <brname>** - lists MAC addresses, detected in the bridge segment

**showstp <brname>** - lists STP statistics for bridge

After the bridge is added to the system, the new IP address can be assigned for it by **ifconfig** command.

**Note:**

If WAN interfaces (hdlc0, hdlc1) are attached to the bridge, Cisco HDLC protocol is recommended to be used for channel layer. Usage of PPP and Frame relay was not tested in bridge mode.

Presented here is the example of bridge configuration and assignment IP address for it:

```
brctl addbr br0
brctl addif br0 eth0
brctl addif br0 hdlc0
brctl stp on
ifconfig br0 192.168.1.54 netmask 255.255.255.0
```

### A.21. Route table management (route)

By using of **route** command one can add or delete routes from route table. **route** without parameters lists all known routes in the system.

**Usage:**

**add [-net | -host ] IP [netmask NM] [gw GW] [metric N] [dev IF]** – add route

**del [-net | -host ] IP [netmask NM] [gw GW] [metric N] [dev IF]** – remove route

where,

**IP** – ip address of target network or host. In case of network route, **netmask** parameter must be defined also.

**NM** – net mask, for example 255.255.255.0.

For default route the key word **default** can be used instead of IP and NM.

**GW** – gateway IP address (if necessary)

**metric N** – route metric, where N – decimal number 0..15. Metric is used by dynamic routing service and it should correspond to the number of intermediate IP hosts to target subnet (host). Directly accessible nets should have metric 0.

**IF** – interface name for this route (eth0, hdlc0, etc.).

Examples:

```
route add default gw 100.0.0.1
```

```
route add -net 192.168.1.0 netmask 255.255.255.0 gw 100.0.0.1
```

Detailed information about route table is presented in [1].

### A.22. Dynamic routing RIP (routed)

routed command starts background service of dynamic routing, compatible with RIP protocol (RFC-1058). The router starts sending messages with its own route table to neighbor gateways. The best route is chosen on the basis of route tables from other gateways and their metrics. To check RIP presence on the other host, command is used:

**ripquery HOSTIP**

### A.23. Filtering and NAT service (iptables)

Configuration of the embedded packet filter is made with the help of **iptables** command. Filter is configured by defining rules for target packet recognizing and actions for management of this packet. The rules are grouped in chains. Chains are organized to tables. The main tables are **nat** and **filter**.

There are the following chains in the **filter** table:

**INPUT** - all packets with IP destination of this router

**FORWARD** – all forwarded packets

**OUTPUT** – all packets, generated by router itself

There are the following chains in the **nat** table:

**PREROUTING** – the packets before routing

**OUTPUT** – all packets, generated by router itself

**POSTROUTING** – packets after routing

**iptables** usage:

**iptables** **-[AD]** **chain rule [options]**

**iptables** **-I chain [rulenum] rule [options]**

**iptables** **-R chain rulenum rule [options]**

**iptables** **-D chain rulenum [options]**

**iptables** **-[LFZ] [chain] [options]**

**iptables** **-N chain**

**iptables** **-X chain**

**iptables** **-P chain target [options]**

where,

**chain** – name of the chain

**rule** – packet recognition rule, see definition of rules

**rulenum** – rule number in the chain

**target** – with **-P** switch means default action (default chain policy)

#### A.23.1. Commands

**-N** – create the chain

**-X** – delete chain

**-A** – add rule to the chain

**-D** – delete rule from the chain (specify rule number or properties)

**-R** – remove the rule with known number

**-I** – insert rule before the rule with number rulenum

**-L** – dump all rules of the chain

**-F** – delete all rules in the chain (if chain is not defined, delete all)

**-Z** – clear packets counters in all rules of the chain

#### A.23.2. Defining packet recognition rules

**-p protocol** – protocol (**tcp**, **udp**, **icmp**, **all**)

**-s addr/[mask]** – source IP address

**-d addr/[mask]** – destination IP address

For tcp protocol the following options are acceptable:

**--source-port port[:port]** – tcp source port (or ports range)

**--destination-port port[:port]** – tcp destination port (or ports range)

**--syn** – detect all packets with SYN flag and cleared ACK, FIN flags (tcp packets, starting connection)

For udp protocol the following options are acceptable:

**--source-port port[:port]** – udp source port (or ports range)

**--destination-port port[:port]** – udp destination port

Most of options can be defined with inversion («!» symbol). For example, **-p !tcp** means all protocols, except tcp.

#### A.23.3. Actions when packet is detected (-j option)

**-j target** – the action when packet is detected. The field **target** mean other chain name or one of the predefined actions.

For table filter actions are defined with the following keywords:

**ACCEPT** – pass the packet

**DROP** – throw out the packet

**RETURN** – abort the current chain of rules and return to the previous chain

For table **nat**, the following actions are defined (**POSTROUTING** chain):

**SNAT** – translate source IP address, additionally use **--to-source** option

**--to-source ipaddr[ipaddr][:port-port]** – after translation the source address will be chosen from the **ipaddr-ipaddr** range. For tcp or udp protocols ports range can be indicated.

Here are the following actions for table nat (**PREROUTING** and **OUTPUT** chains):

**DNAT** – translate destination IP address, additionally use **--to-destination** option

**--to-destination ipaddr[ipaddr][:port-port]** – the destination address after translation will be chosen from the range **ipaddr-ipaddr**. For tcp or udp protocols ports range can be indicated.

#### A.23.4. Additional possibilities of iptables

The detailed description of iptables is presented in document [4].

### A.24. Remote statistics acquisition (ipcad)

**ipcad** service enables to organize statistics collecting. The statistics data is presented in the Cisco IP accounting format. Statistics is based on the **iptables** counters. To export statistics data **rsh** or **netflow** protocols are used.

#### A.24.1. Configuring iptables for ipcad service

**ipcad** interacts with **iptables** by means of **ULOG**. **ULOG** is one of the internal program Linux interfaces. First, iptables should be configured to pass the interesting traffic through **ULOG**. To do this **ULOG** action with **-ulog-nlgroup** parameter should be used in the iptables rules. The **-ulog-nlgroup** parameter is used to point out the netlink group number for the given packet. There are 32 netlink groups (from 1 to 32). For example, to pass the packet to fifth group, parameter **--ulog-nlgroup 5** is used. By default, the first group is used.

The **iptables** command syntax:

```
iptables [options] -j ULOG --ulog-nlgroup [nlgroup]
```

Examples:

```
iptables -A FORWARD -j ULOG --ulog-nlgroup 2 – means to pass transit traffic to the second netlink group.
```

```
iptables -A OUTPUT -j ULOG --ulog-nlgroup 32 – means to pass outgoing traffic, generated by router, to the 32-th netlink group.
```

To start ipcad service the command is used:

```
ipcad -d
```

While starting, ipcad service obtains configuration information from the */etc/ipcad.conf* file.

#### A.24.2. Simple configuration file example

```
capture-ports disable; /*This mode is compatible with the cisco ip accounting format Netflow.*/

#interface ulog group <group> [, group <group> ...] [ netflow-disabled ];
#netflow-disable – by default, all interfaces are included to the Netflow accounting. With
#help of this option Netflow can be disables for given interfaces
interface ulog group 2, group 32; /* ULOG is used. The same groups are defined as ones in
iptables command */

# aggregate <ip>/<masklen> strip <maskbits> ;
# Collect statistics for given subnetworks
```



```

#(<ip>/<masklen>) AND (<maskbits>).
aggregate 0.0.0.0/0 strip 32; /* Collect statistics for all IP addresses */

# Netflow options
netflow export destination 192.168.0.1 9996; /* Netflow server address */
netflow export version 5; /* NetFlow export format {1|5}.*/
netflow timeout active 30; /* Timeout for active stream, in minutes*/
netflow timeout inactive 15; /* Timeout for inactive stream, seconds*/

#RSH server options
#rsh {enable|yes|on|disable|no|off} [at <listen_ip>];
#If "at <listen_ip>" is missed, rsh server accepts all connections
rsh enable at 192.168.0.2;

#RSH server access rules
#rsh [<user>@]<host_addr> {admin|backup|[default]|view-only|deny} ;
rsh root@192.168.0.1 admin; /* enable all operations with table, ipcad can be started or
stopped */
rsh staff@192.168.0.1 backup; /* enable all table operations*/
rsh yourself@192.168.0.1; /* enable to view and modify table */
/* Order is important! */
rsh luser@192.168.0.1 deny; /* Disable for this user to view table*/
rsh 192.168.0.1 view-only; /* This users can view only current table*/

# Reduce packets lifetime and rsh timeout, to escape remote attacks
rsh ttl = 3;
rsh timeout = 30;
# PID file path
pidfile = /tmp/ipcad.pid;

```

Note: Detailed information about ipcad configuration file is presented in the native documentation for the program. This ipcad version supports ULOG for traffic acquisition only.

#### A.24.3. Statistics collecting details

Data base with accounts is permanently collected into buffer. With the help of rsh command “clear ip accounting”, all information from buffer is moved to the checkpoint. To see checkpoint content, “show ip account” command is used. So, to obtain complete statistics, these two commands should be executed periodically on the host side:

```
rsh ip_of_router clear ip accounting
```

```
rsh ip_of_router show ip accounting checkpoint >> name_of_file_for_statistics
```

To account statistics with Netflow protocol, ehnt program can be used, for example.  
(see <http://ehnt.sourceforge.net/>).

#### A.XX. Linux documentation references

1. Linux Network Administrators Guide // file: LDP/nag2.pdf
2. Uwe Bohme. Linux BRIDGE-STP-HOWTO // file: LDP/BRIDGE-STP-HOWTO.pdf
3. Mike G. Mikkey. BASH Programming – Introduction HOW-TO// file: LDP/Bash-Prog-Intro.pdf
4. Oskar Andrasson. Iptables tutorial // file: LDP/iptables-tutorial.





